

## LEVEL C: Assessing Readiness

Yes, Emerging, or No?

<b>Skill: LANGUAGE</b>	<b>Yes</b>	<b>Em</b>	<b>No</b>
Uses sentences to ask for something he wants			
Listens to stories and simple conversations with understanding			
Uses regular plurals (pencils, girls)			
Tells about the events of his day			
Uses at least 4-word sentences			
Begins to speak more clearly, understood even by those outside the family			
Responds to the comments or questions of others			
Talks with other children			
Notices letters in words and begins to understand the connection between letters, words, and language			
Sings simple songs			
Uses verbs to describe actions (sleeping, swimming, jumping, crying)			
Speaks about events in the past and the future ("Daddy, we had pancakes for breakfast today.")			
Begins to ask "Why" questions			
Uses a vocabulary of many words and understands even more than he speaks			
<b>TOTAL Language – Score how many in each (Yes/Emerging/No).</b>			

<b>Skill: COGNITIVE ABILITY</b>	<b>Yes</b>	<b>Em</b>	<b>No</b>
Has mastered toilet training with occasional accidents only if sick or stressed			
Follows directions with two or three steps			
Enjoys new experiences and is inquisitive			
Demonstrates awareness of time concepts (morning, yesterday, tonight)			
Shows ability to plan and organize ("I'm going to ...")			
Builds or creates towns with blocks, train tracks, cars, and people			
Begins to "think out loud" and talks through situations or play			
Counts objects with one-to-one correspondence			
Identifies items that are the "same" or "different"			
Recognizes some written numerals			
Recognizes most or all of the letters of the alphabet			
<b>TOTAL Cognitive – Score how many in each (Yes/Emerging/No).</b>			

<b>Skill: SOCIAL-EMOTIONAL DEVELOPMENT (manners, behavior, service to others)</b>	<b>Yes</b>	<b>Em</b>	<b>No</b>
Demonstrates confidence and initiative			
Interacts with other children and with adults			
Enjoys playing musical instruments			
Enjoys drawing, coloring, painting, playing with clay or playdough			
Begins to demonstrate a sense of humor, enjoys jokes or simple riddles			
Shares with other children and with adults			
Takes turns with other children, waits in line			
Works through social conflicts toward resolution			
Understands that human beings experience a range of emotions, begins to label complex feelings (sad, frustrated, disappointed, happy, excited, nervous)			
Enjoys pretend play, dress-up, and dramatic theme play			
Helps with clean-up of his own books, toys, and art supplies			
Helps with family chores, such as laundry, setting the table, and sweeping			
Comforts others with a pat on the back or a hug			
Enjoys play with "real" items			
Notices differences between people (boy/girl, races, hair color)*			
<b>TOTAL Social-Emotional – Score how many in each (Yes/Emerging/No).</b>			

<b>Skill: FINE-MOTOR SKILLS (small muscle dexterity, pre-writing)</b>	<b>Yes</b>	<b>Em</b>	<b>No</b>
Copies simple designs, such as a circle, square, and a cross			
Holds pencil or crayon correctly with instruction and practice			
Strings large beads without assistance			
Cuts a straight or curved line within 1/4" of the line (with children's scissors)			
Buttons, zips, unbuttons, unzips			
Washes hands, brushes teeth on own			
Begins writing recognizable letters			
Dresses and undresses himself			
Strings 1/2" beads			
Eats with a spoon and a fork			
Draws circles, lines, dots, and triangles when copying from a model			
Rolls, pats, and pounds clay or playdough			
Blows bubbles with a wand and solution			
Builds towers and structures with blocks, completes simple puzzles			
Enjoys coloring with crayons, markers, stamps, or stencils			
<b>TOTAL Fine-Motor Skills – Score how many in each (Yes/Emerging/No).</b>			

<b>Skill: GROSS-MOTOR SKILLS (large muscle coordination, strength, balance)</b>	<b>Yes</b>	<b>Em</b>	<b>No</b>
Rides a tricycle, turning corners with good control			
Catches a ball with two hands			
Alternates feet when walking upstairs			
Throws a ball overhand			
Climbs ladder to slide independently			
Can pump a swing from stationary position or with a starting push			
Runs and negotiates turns			
Gallops			
Skips			
Can walk backwards on a low balance beam			
Turns somersaults			
Hits a ball from a tee or when thrown easily			
Hops on a line with one foot, can hop backward			
Can play hopscotch			
<b>TOTAL Gross-Motor Skills – Score how many in each (Yes/Emerging/No).</b>			